



	Drawing							
FS2	Y1	Y2	Y3	Y4	Y5	Y6		
Use and explore a variety of materials, tools and techniques.	Show how they feel and create this mood in drawings through the use of colour.	Draw for a sustained period of time using real objects including both single and group objects.	Demonstrate increased control over the types of marks made with a variety of media.	Demonstrate experience over the types of marks made in different grades of pencils and charcoal.	Demonstrate experience over a wide variety of ways to make different marks with in different	Use all learnt techniques to work in a sustained and independent way.		
Discuss how they feel when drawing and know my favorite colour. Draw lines and shapes on	Begin to explore the use of line, shape, pattern, colour with a variety of media. Begin to control the types of marks made by exploring the drawing	Continue to explore line, shape, pattern and colour with increasing accuracy and care to create different effects and textures.	Create different tones, textures and patterns with a wider range of drawing implements and grades of pencil. Use a range of sketching techniques, exploring	Use different tones, textures and patterns to convey emotions and facial expressions with increasing accuracy. Begin to consider the	Use different tones, textures, patterns and shades to represent wood, buildings and glass.	Use different tones, values, hues, textures, patterns and shades to convey movement, emotion and expression with accuracy.		
different surfaces such as in sand, chalk on the playground etc.	techniques of straight, wavy, curved and zigzag lines. Develop a range of tone using a pencil by drawing lines of	Control the marks made using a variety of sketching techniques (straight, curved, wavy, zig-zag) exploring new techniques such as	new techniques such as hatching, stippling and solid shading. Begin to show an awareness of objects having a third	composition of their artwork. Use a range of sketching techniques to show texture such as hatching, stippling,	Continue to consider composition, scale and proportion in their artwork. Use a range of sketching techniques	Use composition, scale and proportion with meaning in their artwork. Use different sketching techniques for		

Draw upright and flat, holding the pencil in a tripod grip in almost all cases. Start to experiment with line, shape and colour using memory, imagination and observation.	different shapes and thickness using 2 different grades of pencil (thick/thin).	hatching, scribbling and finger blending. Continue to investigate tone by drawing light/dark lines, patterns and shapes using 3 different grades of pencil (4B, 8B, HB) with increasing accuracy.	dimension and perspective.	solid shading and contour shading. Continue to use awareness of third dimension and perspective to make forms appear more lifelike. Draw for an increasing period of time at their own level.	for different purposes within their own work. Continue to have awareness of third dimension and perspective using a single point perspective and vanishing point.	different purposes within their own work, understanding which works best and why. Develop and use simple perspective with increased confidence
			Painting			
FS2	Y1	Y2	Y3	Y4	Y5	Y6
Use and explore a variety of materials, tools and techniques including different size brushes, sponges, twigs, fingers etc. Recognise and name the primary colours.	Experiment with paint media using a range of tools and techniques e.g. different size brushes, sponges, hands, rollers and pads. Experiment and choose to use thick and thin brushes as appropriate to create different effects. Recognise and name the primary and secondary	Continue to experiment with paint media using a range of tools and techniques such as layering, mixing media and adding texture. Confidently mix paint to create secondary colours and predict the outcomes. Begin to create tints by adding white.	Continue to experiment with a range of textures and effects e.g. blocking in colour, washes, thickened paint. Become increasingly confident using paint brushes to create different effects and textures.	Use a range of paint effects to create a desired outcome. Work in the style of a selected artist. Explore printing in relief, using a range of materials. Use more specific colour vocabulary.	Select paint tools confidently to achieve an effect considering layering, texture, background and foreground. Plan and create different effects and textures with paint, according to what they need for the task.	Begin to explore reduction printing using carving techniques. Experiment with overprinting in 3 different colours. Create an accurate print design that meets a given criteria.

Name the colours of different objects. Explore what happens when they mix colours. Use a particular colour for a purpose. Explore working with paint on different surfaces and in different ways.	colours and learn to use and make secondary colours. Begin to reproduce the colours of different objects. Begin to control the types of marks made with a range of media. Begin to create textured paint by adding sand, plaster etc.	Begin to create tones by adding black. Reproduce the colours of different objects with increasing accuracy. Continue to control the types of marks made.	Mix colour, tints and shades with increasing confidence. Begin to explore warm ,cool and contrasting colours. Demonstrate increasing control with the types of marks made.	Create all the colours they need through mixing. Continue to explore light and dark and show an understanding of complementary colours. Begin to show an understanding of light effects.	Make artistic choices regarding the use of colour, beginning to develop an individual style. Demonstrate an understanding of colour including primary, secondary, warm, cool, complementary, contrasting, light and dark colours. Begin to show an understanding of atmosphere, depth and light effects with paint.	Use a variety of tools in a safe way. Describe the techniques and processes they use.
			Sculpture			
FS2	Y1	Y2	Y3	Y4	Y5	Y6
Enjoy a range of malleable media such as clay, paper mache and salt dough including recycled materials to	Experiment with a range of materials such as recycled, natural and malleable to make models and structures. Combine different media to fit a purpose.	Continue to experiment with a variety of malleable media such as play doh, salt dough and clay to make a realistic model. Begin to introduce modelling techniques	Experiment with more precision, malleable media such as play doh, salt dough and clay to fit a purpose. Continue to explore modelling techniques such as rolling, pinching	Use with precision, malleable media such as clay to fit a purpose. Explore with increased precision modelling techniques such as	Begin to explore wire as a form of 3D art. Use wire tools safely and know their purpose. Begin to learn techniques to join two	Gain experience modelling over an armature. Continue to carve and subtract when using clay, producing more intricate designs.

make models	Continue to explore the	such as rolling, pinching	and carving to produce	rolling, carving and	pieces of wire	Begin to explore
and structures.	use of shape and form.	and carving to create a	larger ware.	incising.	together.	plaster as a form of 3D
Use scissors to		realistic form.				art.
cut shapes and	Use scissors with		Join two parts	Make a slip to join two	Sculpt wire to follow	
other modelling	increasing accuracy and	Begin to create	successfully.	parts successfully.	an intended design.	Begin to cast using
tools.	other tools to join and	different effects with				clay as a mould.
	attach materials	clay tools with	Construct a simple base	Explore carving as a	Begin to manipulate	
Understand that different media	together.	increasing confidence.	to add other media.	form of 3D art.	wire into an intended design.	Create pattern and texture with
can be	Begin to apply simple	Continue to apply	D	Construction to the last	design.	confidence using a
combined to	decoration techniques	decoration techniques	Demonstrate experience in surface	Construct a precise base of appropriate width	Create patterns and	variety of clay tools.
create a new	introducing patterns to	such as impressions and	patterns and textures as	and depth to add other	add detail using	, ,
effect.	fit a purpose including	paint to create	a form of decoration.	media.	shapes.	
	cutting, gluing and	repeating patterns.				
Construct with a	tearing.			Continue to explore		
purpose in mind				surface patterns and		
using a variety of resources.				textures as decoration		
or resources.				manipulating the		
Dagin to avalous				patterns to become 3D.		
Begin to explore the use of shape						
and form.						
and form.						
Begin to apply						
simple						
decoration						
techniques.						

Responding & Evaluating							
FS2	Y1	Y2	Y3	Y4	Y5	Y6	
Described See likes the state of the state o	cribe what they can and outline basic s and dislikes about work of an artist. e question stems to m questions about (how was it created? at are the materials d? When was it de? Why did the st create this?) cuss basic facts out famous artists, ftspeople and igners from different cures.	Describe the artists use of colour, pattern and shape. Use the work of an artist to influence their own work. Explain how their work has been influenced by a certain artist, identifying similarities. Give their opinion about an artist's work, giving likes and dislikes and explaining their reasons for these views. Record and explore their ideas from first-hand observations, experience and imagination with increasing accuracy and	Identify the techniques and medium that artists have used Record what they notice about a piece of work, in their sketchbooks, with growing confidence Use the language of analysis, evaluation and comparison to discuss the work on different artists, including in relation to each other's and my own work. Recognise when art is from different cultures and historical periods. Use their sketchbooks to record observations and experiences and	Identify and describe the techniques and medium that artists have used. Record with increasing detail what they notice about a piece of work, in their sketchbooks. Use developed language of analysis, evaluation and comparison to discuss the work of artists. Use their observations to experiment with the styles used by these artists. Use their knowledge of different historical periods to identify art from these times.	Research the work of an artist and use their work to replicate a style. With growing independence, make thoughtful observations about starting points for their own work and the work of others. Research and explore the roles of artists, craftspeople and designers working in different times and cultures, taking an interest in the purpose and impact of the role. Use sketchbooks to compare and discuss ideas with others.	Describe their own personal style and explain how it's been influenced by the work of other artists. Analyse, evaluate and compare artists' work. Ask questions and make thoughtful observations about starting points. Select ideas and processes to use in their own work from a range of artwork, developing those ideas to reflect own style. Research, explore and ask thoughtful questions about the roles and purposes of	

	and a Complete			Discount of the Control	Markathan day	
	work of artists,		explore different ideas	Discuss the features of	Verbally and in written	and designers working
	designers and	Use their observations	for different purposes.	art from different	form, use their	in different times and
	craftspeople from	to influence future work		historical periods.	sketchbooks to	cultures.
	different times and	with growing	Use their sketchbooks in		compare ideas,	
C	cultures.	independence.	a personalised way,	Verbally and in written	methods and	Consider the cultural
			capturing ideas that will	form, use their	approaches in their	similarities and
		Discuss and explore the	support their work.	sketchbooks to compare	own and other's work.	differences between
		differences and		ideas, methods and		art work studied.
		similarities within the	Present their work in	approaches in their own	Give their well though-	
		work of artists,	sketchbooks in an	and other's work	out opinion on their	Collate inspiration
		designers and	aesthetically pleasing		own and other's work,	from different sources
		craftspeople from	way, drawing on	Give their well though-	saying what they think	and attach/record this
		different times and	inspiration from other	out opinion on their	and feel about it.	in sketchbooks.
		cultures.	artists' sketchbooks.	own and other's work,		
				saying what they think	Adapt, make changes	Verbally and in written
			Select ideas from their	and feel about it.	and improve their work	form, use their
			sketchbooks that will		based upon their own	sketchbooks to
			support the process	Use their sketchbooks in	views.	compare ideas,
			towards a finished	a personalised way,		methods and
			piece.	capturing ideas that will	Describe clearly, using	approaches in their
			piece.	support their work	appropriate	own and other's work.
				support their work	vocabulary, how they	own and other 5 work.
			Use appropriate		might develop their	
			vocabulary to annotate	Adapt, make changes	work further.	Give their well though-
			their sketchbooks to	and improve their work	WOIN TUITHEI.	out opinion on their
			detail and support their	based upon their own		own and other's work,
			artistic journey	views.		saying what they think
						and feel about it.

	Adapt, make changes and improve their work based upon their own views.
	Describe how they might develop their work further.
	Accurately note the styles and qualities of their own work.